

A SONG WITH NO NAME

Choreographers: Christine & Theron Hixson 4914 Vera Cruz Drive Garland, TX 75043	Music: "A Song With No Name" by Dave Sheriff; Album – The Best of the Rest, Trk 78; DL iTunes; contact choreographer for optional music edit. https://www.youtube.com/watch?v=kCjntE3D3EI
	Footwork: Opposite except where indicated (<i>W's footwork in parentheses</i>)
	Rhythm: Jive
	Phase: IV+2 (stop & go, mooch) +2 (pretzel w/ fwd & bk rks, shuffling dr)
	Difficulty: Average
Tel: 972.270.7292	Release date: May 5, 2018
Speed: 45 or to suit Time: 3:05 as on CD *NOTE: option to shorten music by cutting one repeat of Part A* at 1:22-1:38 or 1:38-1:54	Sequence: Intro ~ A B C ~ A* A* ~ C ~ A ~ Ending
Email: hixsoncuer@earthlink.net	

INTRODUCTION (BFLY WALL)

1	BFLY WALL – WAIT PICK UP NOTES ;	
1	Wait;	BFLY wall – wait 4 pick up notes, approx. 1 meas;

PART A (BFLY WALL)

1-8	TRAVELING SANDSTEP TWICE;; CHASSE LEFT & RIGHT; MOOCH;;;	
1-2	Traveling sandstep twice;;	Swvlg RF on R tch L toe to instep of R, swvlg LF on R sd L, swvlg RF on L tch R heel to floor toe pointing outward, swvlg LF on L XRIF; repeat;
3	Chasse L & R;	Blending to loose CP sd L/cl R, sd L, sd R/cl L, sd R;
4	Mooch;;;	Trng LF to 1/2 OP rk bk L, rec R, rise slightly on R kick L, slight lowering on R cl L; slight rise on L kick R, lower on L cl R, rk bk L, rec R; trng RF to CP chasse sd L/ cl R, sd L, trng RF to L1/2 OP rk bk R, rec L; slight rise on L kick R, lower on L cl R, rise on R kick L, lower on R cl L; rk bk R, rec L trng LF to fc ptr & WALL jn ld hnds, chasse sd R/cl L sd R;

PART B (SCP LOD)

1-8	JIVE WALKS ~ SWIVEL 2;; 2 POINT STEPS; THROWAWAY; AMERICAN SPIN TO HANDSHAKE ~ TRIPLE WHEEL 3 COH;;;	
1-2	Jive wks;;	Trng LF to SCP rk bk L, rec R, chasse fwd L/R, L; chasse fwd R/L, R (<i>W trng RF to SCP/LOD rk bk R, rec L, swivg LF to fc M chasse sd R/L, R; swivg RF chasse fwd L/R, L</i>),
1-2	Swivel 2;;	With swvlg action fwd L, R;
3	Two point steps;	Pt L, fwd L, pt R, fwd R;
4	Throwaway;	Chasse sd & fwd L/R, L leading W trn LF, chasse sd & fwd R/L, R (<i>W chasse fwd R/L, R trng LF to fc M, chasse sd & bk L/R, L</i>) to LOP-FCG LOD;
5-8	American Spin hndshk;;	Rk apt L, rec R, in pl L/R, L ld W to spin RF & release hds (<i>R/L, R free spin RF full trn</i>); in pl R/L, R jng R/R hnds to hndshk,
5-8	Triple wheel 3 COH;;;	In hndshk rk apt L, rec R, whlg RF L/R, L trn twd W to tch her bk with L hnd (<i>W</i>

	(Triple wheel cont'd)	<i>whl RF trng away from ptr); cont RF whl R/L, R trng away from W (W cont RF whl L/R, L trng twd ptr to tch his bk with L hnd), cont RF whl L/R, L trng twd ptr to tch her bk (W whl RF trng away from ptr R/L, R free-spin RF on R ft to fc), sd chasse R/L, R to LOP-FCG COH;</i>
9-16	BASIC ROCK COH ~ CHG RIGHT TO LEFT TO LOP FCG RLOD;;; CHG HNDS BEH BACK ~ CHG LEFT TO RIGHT TO WALL;;; STOP & GO;;	
9-11	Basic rock ;,, Chg R to L,;;	Rk apt L, rec R, sd L/cl R, sd L; sd R/cl L, sd R, to loose CP COH; Rk bk L SCP, rec R, fwd L/cl R, fwd L (<i>Rk bk R, rec L, fwd R/cl L, fwd R trng ½ RF in front of M</i>); Sd R/cl L, sd & fwd R to LOP-FCG RLOD
12-14	Chg hnds beh bk LOD,;; Chg L to R to WALL,;;	Fwd L starting ¼ LF trn & plcg R hnd ovr W's R hnd/cl R, fwd L releasing L hnd & comp ¼ LF trn, sd & bk R starting ¼ LF trn & plcg L hnd beh bk/cl L transfer W's R hnd to M's L hnd beh bk, sd & bk R comp ¼ LF trn (<i>fwd R comm ¼ RF trn/cl L, fwd R comp ¼ RF trn, sd & bk L comm ¼ RF trn/cl R, sd & bk L comp ¼ RF trn</i>) to LOP-FCG LOD; Rk apt L, rec R; trng RF in pl L/R, L to fc WALL leading W LF trn under jnd ld hnds, sd R/cl L, sd R (<i>rk apt R, rec L; chasse R/L, R LF trn under jnd ld hnds to fc ptr, sd L/cl R, sd L</i>) to LOP-FCG WALL;
15-16	Stop & Go;;	Rk apt L, rec R, fwd L/cl R, fwd L catching W w/ R hnd on L sh blade (<i>Rk apt R, rec L, fwd R/L, R trng ½ LF und ld hnds to end at M's R sd</i>); Rk fwd R toeing to ptr, rec L, sm bk R/cl L, bk R to LOP WALL (<i>Rk bk L, rec R, fwd L/R, L trng ½ RF und ld hnds</i>);

PART C (LOP-FCG WALL)

1-8	RK APT REC SD TO RIVERBOAT SHUFFLE 5;; CHASSE LEFT & RIGHT SCP; DOUBLE ROCK; TO PRETZEL WITH FWD AND BK ROCKS ~ RK REC SCP,;;;	
1-2	Rk apt rec sd to riverboat shuffle 5;;	Rk apt L, rec R, sd L, XRif; sd L, XRib, sd L, XRif (<i>rk apt R, rec L, sd R, XLif; sd R, XLib, sd R, XLif</i>);
3	Chasse L & R to SCP;	Blending to loose CP sd L/cl R, sd L, sd R/cl L, sd R;
4	Double rock [to];	Trng to SCP rk bk L, rec R, rk bk L, rec R;
5-8	Pretzel w/fwd & bk rks,;;,; Rock rec SCP,;	Keeping M's L & W's R hnds joined M trng RF L/R, L, R/L, R (<i>trng LF R/L R, L/R, L</i>) end both looking LOD hnds joined beh bk; extending trl hnd LOD rk fwd L, rec R, folding trl hnd IF of body rk bk L, rec R; extending trl hnd LOD rk fwd L, rec R, progressing RLOD unwind L/R, L; R/L, R to fc ptr & WALL,, Trng LF SCP rk bk L, rec R;
9-16	TWO FWD TRIPLES; SWIVEL WK 4; THROWAWAY – END LOP WALL; SHUFFLING DOOR;; LEFT TO RIGHT WITH CONT CHASSE;; RK APT REC SD CL BFLY;	
9	Two fwd triples;	Fwd L/cl R, fwd L, fwd R/cl L, fwd R;
10	Swivel wk 4;	With swvlg action fwd L, R, L, R;
11	Throwaway to LOP WALL;	Chasse sd & fwd L/R, L leading W trn LF, chasse sd R/L, R (<i>W chasse fwd R/L, R trng LF to fc M, cont turn to chasse sd & bk L/R, L</i>) to LOP WALL;
12-13	Shuffling door;;	XLib, rec Rif, sd L/cl R, sd L sliding beh W to OP WALL; XRib, rec Lif, sd R/cl L, sd R sliding in front of W to LOP WALL;
14-15	Chg L to R w/cont chasse;;	Rk bk L, rec R, in pl L/R, L fcg WALL ldg W LF trn under ld hnds; sd R/cl L, sd R/cl L, sd R/cl L, sd R (<i>rk bk R, rec L; chasse sd & fwd R/L, R trng LF under ld hnds to fc ptr & COH, sd L/cl R, sd L/cl R, sd /cl R, sd L</i>) to LOP-FCG WALL;
16	Rk apt rec sd cl BFLY;	In LOP-FCG rk apt L, rec R, sd L, cl R to BFLY;

REPEAT A* - see Note below

REPEAT A* - see Note below

REPEAT C

REPEAT A

ENDING (CP LOD)

1-8	JIVE WALKS ~ SWIVEL WK 2;; 2 POINT STEPS; THROWAWAY; STOP & GO;; RK APT REC ~ SLOW SD BREAKS ~ TOG. SWIVEL BK TO BK;;~	
1-2	Jive wks;;,	Trng LF to SCP rk bk L, rec R, chasse fwd L/R, L; chasse fwd R/L, R (W trng RF to SCP rk bk R, rec L, swivg LF to fc M chasse sd R/L, R; swivg RF chasse fwd L/R, L),
	Swivel 2;;	With swvlg action fwd L, R;
3	Two point steps;	Pt L, fwd L, pt R, fwd R;;
4	Throwaway;	Chasse sd & fwd L/R, L leading W trn LF, chasse sd & fwd R/L, R (W chasse fwd R/L, R trng LF to fc M, chasse sd & bk L/R, L) to LOP-FCG LOD;
5-6	Stop & go;;	Rk apt L, rec R, fwd L/cl R, fwd L catching W w/ R hnd on L sh blade (Rk apt R, rec L, fwd R/L, R trng ½ LF und ld hnds to end at M's R sd); Rk fwd R toeing to ptr, rec L, sm bk R/cl L, bk R to LOP WALL (Rk bk L, rec R, fwd L/R, L trng ½ RF und ld hnds) to end LOP-FCG LOD;
7-8	Rk apt rec,,	Rk bk L, rec R,
	Slow sd breaks,,,	Stp sd L/stp sd R, -, stp in L/stp in R,
	Tog swivel bk to bk,;	Jng ld hnds fwd L trng RF (LF) and lowering to V bk to bk pos lead hnds down trl ft pointed RLOD (LOD), and extend trl arms up;

* * * * *

QUICK CUES – A Song With No Name (4+2+2 JV, Hixson)

Sequence: Intro ~ A B C ~ A A~ C ~ A ~ Ending

Suggested Speed: 45rpm

INTRO: BFLY wall – wait pick up notes – approx. 1 meas;

A: Traveling sandstep twice;; chasse L & R; mooch;;;

B: Rk to jive walks ~ swivel 2;; 2 point steps; throwaway;

American spin hndshk ~ triple wheel 3 COH;;;

Basic rk SCP RLOD ~ chg R to L RLOD;;;

Chg hnds beh bk ~ chg L to R WALL;;; stop & go;;

C: Rk apt rec sd to riverboat shuffle 5;; chasse L & R SCP; double rk; to the

Pretzel turn w/fwd & bk rocks ~ rk rec. SCP;;;

Two fwd triples; swiv 4; throwaway to LOP WALL;

Shuffling doors;; L to R to wall w/cont chasse;; rk apt rec sd cl BFLY;

A:* Traveling sandstep twice;; chasse L & R; mooch to BFLY;;;

A:* Traveling sandstep twice;; chasse L & R; mooch;;;

C: Rk apt rec sd to riverboat shuffle 5;; chasse L & R SCP; double rk; to the

Pretzel turn w/fwd & bk rocks ~ rk rec. SCP;;;

Two fwd triples; swiv 4; throwaway to LOP WALL;

Shuffling doors;; L to R to wall w/cont chasse;; rk apt rec sd cl BFLY;

A: Traveling sandstep twice;; chasse L & R; mooch;;;

END: Rk to jive walks ~ swiv 2;; 2 point steps; throwaway;

Stop & go;; rk apt rec ~ slow sd brks ~ tog swiv bk to bk, trail arms up;~

***NOTE:** You may omit one repeat of Part A* by editing music by deleting 1:22-1:38 OR 1:38-1:54.