



ALOHA WALTZ

DANCE BY: Harve&Marge Tetzlaff 665 Cardinal Crest Dr Brookfield WI 53005
RECORD: MIBS 1002
POSITION: Op fcg M fcg wall for intro & dance
FOOTWORK: Opp-directions for M except as noted

INTRO

MEAS:

1-4 WAIT; APT,PT,-; TOG,TCH,-;
In op fcg pos M fcg wall wait 1 meas(3 musical notes); apart L,
point R,-; tog R,tch L to momentary bfly,-;

PART A

1-4 WALTZ AWAY,2,3; TOG,2,3; CHANGE SD,2,3; SD,DRAW,-;
In LOD waltz away L,R,L; waltz tog to mod bfly/scar R,L,R; under
M L hand change sides L,R,L(W XIF of Mturning $\frac{1}{2}$ R fc M $\frac{1}{2}$ L fc to
CP M fcg COH);sd R,draw L to R,-;
5-8 DIP,-,-; PIV,2,3; DIP,-,-; TWIRL,2,3;
In CP dip back L,-,-; pivot $\frac{1}{2}$ R fc R,L,R; dip back L,-,-; M step
R,L,R in place as W twirls R fc 1 turn to fc;
9-16 Repeat meas 1-8 to end in bfly M fcg wall;

PART B

17-20 WALTZ FWD,2,3; WRAP,2,3; WALTZ FWD,2,3; FWD,TURN IN,CLOSE;
In LOD waltz fwd L,R,L; as M waltz fwd small steps R,L,R W wraps
up turning L fc to wrap pos on M's R sd; in wrapped pos waltz fwd
L,R,L; step fwd R,fwd L turning in $\frac{1}{2}$ (M Rfc W Lfc to L-OP fcg RLOD),
close R;
21-24 WALTZ FWD,2,3; WRAP,2,3; WALTZ FWD,2,3; FWD,TURN IN,CLOSE;
In L-op fcg RLOD waltz fwd L,R,L; as M waltz fwd small steps R,L,R
W wraps up turning Rfc to end on M's L sd; in wrapped pos waltz
fwd L,R,L; step fwd R, fwd L turning in $\frac{1}{2}$ (M L-W R)to bfly,cl sd
R(check);
25-28 BAL L,2,3; SD,DRAW,-; T/VINE,2,3; THRU,SD,CL;
In bfly bal L sd L,behind R,in place L; sd R,draw L to R,-; in
LOD M vines sd L,behind R,sd L as W twirls Rfc 1 full turn to end
in bfly; both XIF thru M R,sd L,close R;
29-32 BAL L,2,3; SD,DRAW,-; T/VINE,2,3; THRU,SD,CL;
Repeat meas 25-28

SEQUENCE: ABABA meas 1-6 TAG

TAG

1-4 SD,-,CL; SD,-,CL; SD,-,CL; SD,DRAW,PT;
Drop handholds in fcg pos M fcg wall sd L,-,cl R;sd L,-,cl R;
sd L,-,cl R; sd L,slow draw R thru towards LOD,to point & ack on
last note of music; Optional styling--in meas 1-3 use traditional
Hula movement of hips plus waving of both arms,hands & fingers to
RLOD for rolling sea & air motions